

ATTACHMENT 7

Post-Adoption Summary of Ordinance Amending Title III, Division 1, Chapter 4;
and Pre-Adoption Summary of Ordinance Amending Title III, Division 3, Chapter 1.5 of the
Humboldt County Code
Pertaining to Accessory Dwelling Units
for Areas Outside the Coastal Zone

POST-ADOPTION SUMMARY OF ORDINANCE

(To be published within fifteen days after adoption of this ordinance.)

On _____, 2021 during its regularly scheduled Board meeting, the Humboldt County Board of Supervisors adopted Ordinance No. _____.

These amendments modify Title III, Division 1, Chapter 4, Inland Zoning Regulations pertaining to Accessory Dwelling Units in order to improve clarity, ease of use, and internal consistency; and zoning tables are amended to reflect allowances for accessory dwelling units. This ordinance amends and adds text to sections 314-3 and 314-69.05 of Chapter 3 of Division 1 of Title III of the County Code; and section 331.5-7 of the Modified Limited Density Owner-Built Rural Dwelling Regulations in Chapter 1.5 of Division 3, Title III of the County Code regarding frequency of permits.

A copy of the ordinance is posted in the office of the Clerk of the Board of Supervisors, 825 Fifth Street, Room 111, Eureka, California 95501-1153, and is available online on the County’s website.

The names of the Supervisors voting for and against are as follows:

AYES: Supervisors:

NOES: Supervisors:

ABSENT: Supervisors:

PRE-ADOPTION SUMMARY OF ORDINANCE

On _____, 2021 during its regularly scheduled Board meeting, the Humboldt County Board of Supervisors will consider adoption of the Ordinance described below.

Amendments modifying section 331.5-7 of the Modified Limited Density Owner-Built Rural Dwelling Regulations in Chapter 1.5 of Division 3, Title III of the County Code regarding frequency of permits.

A full copy of the proposed ordinance is posted in the office of the Clerk of the Board of Supervisors, 825 Fifth Street, Room 111, Eureka, California 95501-1153, and is available online on the County's website.